

SKATE AUSTRALIA Inc
REQUIREMENTS' COMMITTEE

2010 AUSTRALIAN CHAMPIONSHIP



ARTISTIC REQUIREMENTS

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

GENERAL RULES

1. One group of figures (including the starting foot) for each grade, except for Junior and Senior International, will be drawn and advised to the Chairman of AAC, Chairmen of Chapter Artistic Committees, the Chairman of CAOC and SA Inc. office by e mail one month before the first day of the Australian Championship.
2. The Intermediate and Advanced Grade Figures will consist of two groups, Group A and Group B. Group A will be skated in the odd years and group B will be skated in the even years.
3. The draw for the Junior International Figures (group only) will be conducted and advised to Chairman of AAC, Chairmen of Chapter Artistic Committees. Chairman of CAOC and SA Inc office by e mail one calendar month before the first day of the Australian Championship. The draw for the starting foot will be conducted the day before the official practice or as otherwise designated by the AAC.
4. The draw for the Senior International Figures (group and starting foot) will be conducted the day before the official practice or as otherwise designated by the AAC.
5. Figures will be skated in ascending numerical order for all figure grades except for the loops. In the Junior International Grade the loop will be the third figure (groups 1 & 3) and the third and fourth figures (groups 2 & 4). In Senior International Figures the loops will be skated in numerical order. For all other grades, the loop will be skated last.
6. In all events for individual skaters, male and female skaters will skate in the one event. Results for male and female skaters will be calculated separately for all events including senior solo dance, but excluding all other solo dance, creative solo dance and solo freedance events.
7. Skaters who contested advanced CSD in or before 2008 will be permitted to compete in intermediate CSD in 2010 or Advanced solo free dance in 2010 provided they are not competing in any other event with CSD or solo free dance as part of the requirements.
8. Tiny Tot and Primary events have modified officiating rules based on quality of performance to provide a supportive competition environment for young athletes.
9. The AAC and CAOC reserve the right to modify International requirements for all disciplines, to be in line with any changes made to the requirements for the World Championship at the CIPA meeting, held in the preceding year. The CIPA meeting is held in conjunction with the Senior World Artistic Championship. Any changes will be notified to State Artistic Committees, Requirements Committee members, High Performance Coach and CAOC Panels as soon as possible after the relevant World Artistic Championship.
10. Current Skate Australia Manuals are available from State Artistic Committee Chairmen and on the Skate Australia web age. www.skateaustralia.org.au and www.skatewa.iinet.net.au

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FIGURES

TINY TOT

Group 1					Group 2						
1	1	ROF	-	LOF	Circle Eight	1	1b	LOIF	-	ROIF	Change Eight
2	2b	LIOF	-	RIOF	Change Eight	2	2	RIF	-	LIF	Circle Eight
3	5a	ROIF	-	LI OF	Serpentine	3	5b	LOIF	-	RIOF	Serpentine

PRIMARY

Group 1					Group 2						
1	2	RIF	-	LIF	Circle Eight	1	3	ROB	-	LOB	Circle Eight
2	5a/b	OIF	-	IOF	Serpentine	2	5a/b	OIF	-	IOF	Serpentine
3	9a/b	IF	-	OB	Three	3	7a/b	OF	-	OF	Three

JUVENILE

Group 1					Group 2						
1	9a/b	IF	-	OB	Three	1	8a/b	OF	-	IB	Three
2	10a/b	OF	-	OF	Dbl Three	2	11/b	IF	-	IF	Dbl Three
3	14a/b	OF	-	OF	Loop	3	14a/b	OF	-	OF	Loop

CADET

Group 1					Group 2						
1	12a/b	OB	-	OB	Dbl Three	1	19a/b	IF	-	OB	Bracket
2	22a/b	OF	-	OB	Counter	2	28a/b	OIF	-	IOF	Serp Dbl Three
3	30a/b	OIF	-	IOF	Serp Loop	3	15a/b	IF	-	IF	Loop

PRELIMINARY

Group 1					Group 2						
1	10a/b	OF	-	OF	Dbl Three	1	11a/b	IF	-	IF	Dbl Three
2	26a/b	OIF	-	OIB	Serp Three	2	27a/b	IOF	-	IOB	Serp Three
3	14a/b	OF	-	OF	Loop	3	14a/b	OF	-	OF	Loop

INTERMEDIATE GROUP "B" – EVEN YEARS

Group 1					Group 2						
1	13a/b	IB	-	IB	Dbl Three	1	18a/b	OF	-	IB	Bracket
2	19a/b	IF	-	OB	Bracket	2	22a/b	OF	-	OB	Counter
3	21a/b	IF	-	IB	Rocker	3	29a/b	OIB	-	IOB	Serp Dbl Three
4	17a/b	IB	-	IB	Loop	4	30a/b	OIF	-	IOF	Serp Loop

ADVANCED GROUP "B" – EVEN YEARS

Group 1					Group 2						
1	21a/b	IF	-	IB	Rocker	1	22a/b	OF	-	OB	Counter
2	33a/b	IOF	-	IOB	Serp Bracket	2	29a/b	OIB	-	IOB	Serp Dbl Three
3	35a/b	OB	-	IB	Para Three	3	40a/b	OF	-	IF	Para Bracket
4	38a/b	OF	-	IF	Para Loop	4	31a/b	OIB	-	IOB	Serp Loop

MASTERS

Group 1					Group 2						
1	1	ROF	-	LOF	Circle Eight	1	1a/b	OIF	-	OIF	Change Eight
2	2a/b	IOF	-	IOF	Change Eight	2	2	RIF	-	LIF	Circle Eight
3	5a/b	OIF	-	IOF	Serpentine	3	5a/b	OIF	-	IOF	Serpentine

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ADVANCED MASTERS

Group 1					Group 2						
1	3a/b	OB	-	OB	Circle Eight	1	5a/b	OIF	-	IOF	Serpentine
2	5a/b	OIF	-	IOF	Serpentine	2	7a/b	OF	-	OF	Three
3	7a/b	OF	-	OF	Three	3	9a/b	IF	-	OB	Three

JUNIOR INTERNATIONAL

Group 1					Group 2						
1	21a/b	IF	-	IB	Rocker	1	22a/b	OF	-	OB	Counter
2	32a/b	OIF	-	OIB	Serp Bracket	2	29a/b	OIB	-	IOB	Serp Dbl Three
3	31a/b	OIB	-	IOB	Serp Loop	3	31a/b	OIB	-	IOB	Serp Loop
4	36a/b	OF	-	IF	Para Dbl Three	4	38a/b	OF	-	IF	Para Loop
						5	33a/b	IOF	-	IOB	Serp Bracket

Group 3					Group 4						
1	23a/b	IF	-	IB	Counter	1	20a/b	OF	-	OB	Rocker
2	28a/b	OIF	-	IOF	Serp Dbl Three	2	28a/b	OIF	-	IOF	Serp Dbl Three
3	31a/b	OIB	-	IOB	Serp Loop	3	31a/b	OIB	-	IOB	Serp Loop
4	40a/b	OF	-	IF	Para Bracket	4	38a/b	OF	-	IF	Para Loop
						5	40a/b	OF	-	IF	Para Bracket

IN JUNIOR INTERNATIONAL GRADE THE LOOPS WILL ALWAYS BE FIGURE THREE OR FIGURES THREE AND FOUR IF A GROUP WITH TWO LOOP FIGURES IS DRAWN.

SENIOR INTERNATIONAL

Group 1					Group 2						
1	20a/b	OF	-	OB	Rocker	1	21a/b	IF	-	IB	Rocker
2	37a/b	OB	-	IB	Para Dbl Three	2	36a/b	OF	-	IF	Para Dbl Three
3	38a/b	OF	-	IF	Para Loop	3	39a/b	OB	-	IB	Para Loop
4	39a/b	OB	-	IB	Para Loop	4	40a/b	OF	-	IF	Para Bracket
5	41a/b	OB	-	IB	Para Bracket						

Group 3					Group 4						
1	22a/b	OF	-	OB	Counter	1	23a/b	IF	-	IB	Counter
2	37a/b	OB	-	IB	Para Dbl Three	2	36a/b	OF	-	IF	Para Dbl Three
3	38a/b	OF	-	IF	Para Loop	3	39a/b	OB	-	IB	Para Loop
4	39a/b	OB	-	IB	Para Loop	4	40a/b	OF	-	IF	Para Bracket
5	41a/b	OB	-	IB	Para Bracket						

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DANCE PAIRS & SOLO DANCE – GENERAL RULES

Any published pattern may be used for couples compulsory dance at the discretion of the skaters, except for Junior and Senior International Grade.

Please note Cadet and Masters Grades have set pattern requirements dictated by Oceania Artistic Committee for Oceania competition

All international dances in the CIPA schedule must be skated in accordance with the pattern and guidelines published by CIPA/Oceania for cadet (see 2009 CIPA manual which can be downloaded from the FIRS web site www.rollersports.org).

All set or optional pattern compulsory dance will be skated for two (2) circuits of the skating surface regardless of the pattern chosen by the skaters.

Border dances will be skated for three sequences

Solo compulsory dances must be skated in accordance with the published pattern for solo dance.

All International solo dances in the CIPA schedule must be skated in accordance with the pattern and guidelines published by CIPA. Latest information can be downloaded on the follow web pages

www.rollersports.org – Artistic section - CIPA

www.skateaustralia.org.au

www.skatewa.iinet.net.au

Opening for Compulsory dances

The number of beats to be used for the opening sequence of all compulsory dances must not exceed 24 beats of music. The timing will begin with the first movement of the skater/skaters.

Entry and Exit Dance

All dance requirements – entry and exit for the floor must take no longer than 15 seconds. The penalty for each extra second will be 0.1 for compulsory dances and 0.1 from the “B” mark for CSD, OD and freedance

Definition of Movement

A movement is defined as any movement of the arm/head/leg/foot.

Lifts in Dance

During any lift in any dance event it is not allowed for the lady to assume an upside down position in front of the man’s face with the legs split or semi-split

Vocal Music

Vocal music is permitted for original dance, free dance & CSD.

Special notes

1. The OD & CSD can be started at any place on the floor
2. A certificate of authentication of rhythms from a professional musician, must be handed to CAOC chairman before the first training day
3. Vocal music is permitted

General Rules O.S.P. – All grades except International

Timing

O.S.P. & CSD shall consist of two (2) repetitive sequences, total time of which shall be no less than 1 minute 50 seconds and no longer than 2 minutes 40 seconds. The timing will begin with the first movement – “this includes the closing steps of the O.S.P or CSD”

OSP and OD for age grades will be skated in accordance with the notes in the latest version of the SA dance manual volume 1 unless notified to the contrary.

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DANCE PAIRS

JUVENILE

La Vista Cha Cha (Pattern 2)	100	Cha Cha
Monterey Tango	100	Tango

CADET

Denver Shuffle	100	Polka
Siesta Tango	100	Tango

PRELIMINARY

Canasta Tango	100	Tango
Collegiate	92	Foxtrot

INTERMEDIATE

Adams Polka	100	Polka
Tudor Waltz	138	Waltz

ADVANCED

Keats Foxtrot	96	Foxtrot
Carroll Swing	100	Boogie

MASTERS

Society Blues	88	Blues
Tara Tango	100	Tango

MASTERS (Advanced)

Mirror Waltz	108	Waltz
The Cha Cha	100	Cha Cha

IN-LINE NOVICE

Denver Shuffle	100	Polka
Olympic Foxtrot	100	Foxtrot

IN LINE ADVANCED

Border Blues	92	Blues
Fiesta Tango	104	Tango

JUNIOR INTERNATIONAL

Rocker Foxtrot	?	Foxtrot	4 Sequences	2	Circuits
Flirtation Waltz	120	Waltz	2 Sequences	2	Circuits

Original Dance. (2 minutes 30 seconds +/- 10 seconds) **(see notes after senior and also web pages listed above for specific guidelines)**

Latin Combination Mambo, Cha Cha, Samba, Rhumba

Free Dance 3 minutes 30 seconds (+/- 10 seconds) **(see note below after senior)**

SENIOR INTERNATIONAL

	<u>TEMPO</u>	<u>MUSIC</u>	<u>SEQUENCES</u>		
Castel March	100	March	2 sequences	2	Circuits
Starlight Waltz	168	Waltz	2 sequences	2	Circuits

Original Dance Junior & Senior (2 minutes 30 seconds +/- 10 seconds) **(see note below)**

Latin Combination Mambo, Cha Cha, Samba Rhumba

Free Dance 3 minutes 30 seconds (+/- 10 seconds) **(see note below after senior)**

ORIGINAL DANCE (notes for Junior and Senior International Dance (Couples)).

(2 minutes 30 seconds +/- 10 seconds)

Rhythms – Latin Combination– Mambo, Cha Cha, Samba, Rhumba

The Original Dance will consist of a dance constructed of two (2) rhythms of the skaters' choice, as listed below. Note – a couple can repeat the first rhythm they have chosen as a third change, **but it must have the same melody and tune as the first cut of music.**

Compulsory elements OD – all compulsory elements must be included

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- One straight line step sequence, along the long axis of the rink, extending as near as possible to the full length of the rink. Partners **MUST NOT** touch but be no more than one arms length apart
Note: The closer the couple skate this sequence without touching, and the more difficult the steps / turns the more credit will be given.
- Small lift
 - Must be a **SMALL LIFT**
 - Must have one change of direction
 - Must not have more than ½ rotation
 - Must change of direction either change of edge and / or forward to backward or vice versa
 - Lady's waist no higher than man's shoulders
 - During the execution of this element it is not allowed for the lady to assume an upside down position with the legs in a split or semi split position in front of the man's face
- One diagonal step sequence in any dance hold
- One dance spin (one position only)
 - in any dance hold/ position
 - Minimum 2, maximum 5 revolutions

SEE WEB PAGES LISTED ABOVE FOR NOTES ON LATIN RHYTHMS

FREE DANCE (Notes for Junior and Senior International Dance (Couples))

3 minutes 30 seconds (+/- 10 seconds)

Compulsory Elements – Must be included

- One straight line step sequence along the long axis (middle of rink) Partners must not touch
- One step sequence, either diagonal or serpentine, performed together in any dance hold

Free Dance Limitations

In any lift “the man's hands should be no higher than his shoulders”.

Maximum number of lifts is 5

Any movement in which the partner is assisted aloft and has both feet off the floor is considered a lift.

Change of position in a lift is permitted

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OSP & OD REQUIREMENTS – DANCE PAIRS

PRELIMINARY OSP

Tango

2 circuits 1 minute 50seconds to 2 minutes
40seconds from first to last movement of the
skaters

ADVANCED OD

Swing Combination swing, Jive, Boogie
Woogie, Jitterbug, Rock n Roll, Blues

OD rules for International Dance apply

FREEDANCE (DANCE PAIRS)

PRELIMINARY

2 minutes 30 seconds (+/- 5 seconds)

ADVANCED

3 minutes (+/- 10 seconds)

Vocal music is permitted for freedance

Must include all compulsory elements applicable to International freedance

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SOLO DANCE REQUIREMENTS

PRIMARY SOLO DANCE

Glide Waltz	120	Waltz
Society Blues	88	Blues

JUVENILE SOLO DANCE

La Vista Cha Cha	100	Cha Cha
(pattern 2 – indented pattern)		
Monterey Tango	100	Tango

CADET SOLO DANCE

Southland Swing	92	Blues
Casino March (Short)	100	March

PRELIMINARY SOLO DANCE

Monterey Tango	100	Tango
Tudor Waltz (Pattern 1)	138	Waltz

INTERMEDIATE SOLO DANCE

Princeton Polka (Short)	100	Polka
Fascination Foxtrot	92	Foxtrot

ADVANCED SOLO DANCE

Carroll Swing	100	Boogie
American Waltz (Short)	168	Waltz

MASTERS SOLO DANCE

Casino Tango	100	Tango
City Blues	88	Blues

ADVANCED MASTERS SOLO DANCE

Siesta Tango	100	Tango
Ten Fox	100	Foxtrot

JUNIOR INTERNATIONAL SOLO DANCE

Blues	88	Blues	2 sequences	2	Circuits
Harris Tango	100	Tango	2 sequences	2	Circuits

For compulsory dances ladies steps will be used unless otherwise stated

Solo Free Dance (2 minutes 30 seconds +/- 10 seconds) (see note after Senior Solo Dance)

SENIOR INTERNATIONAL SOLO DANCE

Male and female athletes in the Senior Solo Dance event will skate in the same event but the results will be calculated separately

Paso Doble	112	Psao Doble	2 sequences	2	Circuits
Argentine Tango	96	Tango	2 sequences	2	Circuits

Solo Free Dance 2 minutes 30 seconds (+/- 10 seconds) (see notes below)

In solo compulsory dance steps are lady's steps unless otherwise stated. Pattern and step as per CIPA noted for 2010 CIPA World Championship – see web pages listed above for more information

SOLO FREE DANCE SET ELEMENTS (Junior & Senior)

Set elements that must be included

- One spin with 3 revolutions (no more than 3 revolutions)
- One small jump (not more than one revolution)
- One diagonal step sequence – extending as near as possible to the diagonal of the skating surface
- One straight line step sequence commencing from a standing start – along the long axis of the rink extending as near as possible the full length of the skating surface

Limitations

- No more than three (3) revolutions per spin are permitted, the total number of spins must not exceed 2 (two) including the set element.
- Small dance jumps are permitted but must not exceed more than one revolution, with the total number of jumps not exceeding three (3) including the set jump.

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For competition in Australia jumps and spins in solo dance are defined as

- Jump – an item with a recognised jump take off, including toe assist, one revolution in the air and an edge landing
- Spin – an item spun on an edge for three (3) revolutions
- Obvious failed or incomplete attempts will be counted as the intended item

Deductions

- A penalty of 0.3 from the “A” mark will be deducted by each judge for an element not performed
- A free dance program which contains more than the above number of spins or jumps or extra revolutions will be penalised by the judges for each violation 0.2 in the “A” mark.

CREATIVE SOLO DANCE

JUVENILE CREATIVE SOLO DANCE

Roarin’ 20’s

CADET CREATIVE SOLO DANCE

Memories of a Grand
Ball
Choose one of Waltz,
Polka, March, Gallop

PRELIMINARY CREATIVE SOLO DANCE

Big Band

INTERMEDIATE CREATIVE SOLO DANCE

Memories of a Grand Ball
Choose one of Waltz, Polka,
March, Gallop

MASTERS CREATIVE SOLO DANCE

Rhythm Combination
Choose one of Foxtrot, Quickstep,
Charleston

IN-LINE CREATIVE SOLO DANCE

Any rhythm

Please refer to SA Solo dance manual for general rules, notes on rhythms and guidelines for assessment of CREATIVE SOLO DANCE

ADVANCED SOLO FREEDANCE

Solo Free Dance 2mins 30 seconds (+/-
10 seconds) Rules as per Junior & Senior
International Solo Free dance (see above)

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FREE SKATING

TINY TOT	1 minute 30 seconds (+/- 5 seconds) (see requirements below)
PRIMARY	2 minutes (+/- 5 seconds) (See requirements below)
JUVENILE	2 minutes 30 seconds (+/- 5 seconds)
CADET	2 minutes 30 seconds to 3 minutes (+/- 10 seconds)
	The program must contain one SERPENTINE step sequence of secondary or advanced footwork
PRELIMINARY	2 minutes 30 seconds (+/- 5 seconds)
INTERMEDIATE	3 minutes (+/- 10 seconds)
ADVANCED	3 minutes 30 seconds (+/- 10 seconds)
MASTERS	2 minutes (+/- 5 seconds)
JUNIOR INTERNATIONAL	See below
SENIOR INTERNATIONAL	See below
JUVENILE INLINE (U/12)	2 Minutes (+/- 5 seconds)
OPEN IN-LINE	2 minutes (+/- 5 seconds)
INLINE INTERNATIONAL	See below
OPEN SHORT PROGRAM	2 Minutes 15 seconds (+/- 5 seconds)

Vocal music is permitted for the inline free skating, **EXCEPT** for the **INTERNATIONAL INLINE** free skating grade. Obscene words in any language will carry a penalty of 2.0 from the “B” mark at the discretion of the referee.

TINY TOT and PRIMARY FREESKATING

For Tiny Tot and Primary Freeskating, in accordance with Australia Sports Commission (ASC) guidelines, the emphasis in evaluation will be on performance value and quality of items presented rather than difficulty and quantity. Credit will be given for good musical interpretation, choreography, form, confidence, sureness, speed across the floor and quality of items presented. To ensure ASC guidelines are met the following requirements and restrictions apply to these two grades.

TINY TOT FREESKATING

Jumps

Maximum jump content is one (1) revolution jumps.

Spins

Maximum spin content is any two foot spin and/or any one foot upright spin including as single spin, change, combination or jump change spin

Footwork

Any amount of footwork at any level is permitted but must be of good quality.

Compulsory Footwork

The routine must include a diagonal step sequence incorporating any level of footwork – must be good quality.

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PRIMARY FREESKATING

Jumps

Maximum of three (3) jumps of more than one (1) revolution

Spins

Any B, C, D or E class spin as single spin, change, combination or jump change spin

A class spins and heel and broken ankle camel are not permitted

Footwork

Any amount of footwork at any level is permitted but must be of good quality

Compulsory Footwork

The routine must include a diagonal step sequence incorporating any level of footwork – must be good quality

Any content outside the above requirements will receive no credit or penalty on the A or B mark.

OPEN SHORT PROGRAM

To be eligible to compete in the open short program event an athlete must be compete in a regulation freeskating event as the same Australian Championship and must not be competing in the Junior, Senior or Inline International freeskating event. Athletes may nominate to compete on either the traditional skate or the inline skate but not both.

JUNIOR & SENIOR INTERNATIONAL SINGLES

JUNIOR & SENIOR FREE SKATING

Short Program 2 minutes 15 seconds (+/- 5 seconds)

Long Program 4 minutes (+/- 10 seconds)

SHORT PROGRAMME - SET ELEMENTS (Men & Ladies)

1. **JUMP ELEMENT (Axel or Combination Jump)**
2. **JUMP ELEMENT (Axel or Combination Jump)**
3. **SPIN ELEMENT (Single Spin or Combination Spin)**
4. **TOE ASSISTED JUMP**
4. **STEP SEQUENCE**
6. **SPIN ELEMENT (Single or Combination Spin)**

To clarify No 1 and 2 above – skaters can choose to skate the combination jump first or second, and the axel first or second.

No 3 and 6 above – skaters can choose to skate the single spin third or last and the combination spin third or last.

All the above elements must be performed

NOTES ON SET ELEMENTS

1. **AXEL**
Can be single, double or triple
2. **COMBINATION JUMP**
Minimum of three (3) jumps, maximum five (5) jumps, to include one jump with at least two (2) revolutions
3. **TOE ASSISTED JUMP**
Single, Double or Triple

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4. SINGLE SPIN

Select from the following list (entry & exit optional)

- A Class Inverted Camel (any edge)
 Heel Camel (forward or backward)
 Layover Camel (any edge)
 Broken Ankle camel
 Jump Camel
 Jump Sit

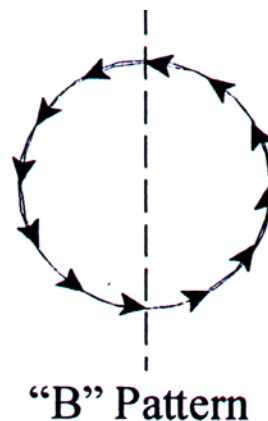
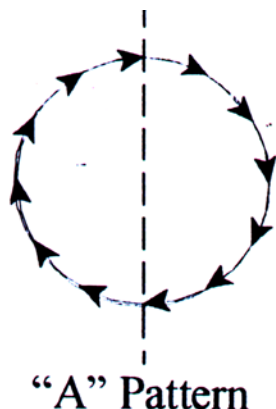
Junior Only – Junior athletes may perform one of the B class spins listed below instead of an “A” class spin

- B Class OB Camel
 IB Camel
 OB Sit Spin
 IF Sit Spin

5. COMBINATION SPIN

Two (2) or three (3) positions with or without change of foot. Must include a sit spin (any edge). At least three (3) revolutions in each position. Entry & exit is optional

6. STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK



Skated on a complete circle or oval using at least three quarters of the full width of the skating surface using advanced footwork (i.e. a variety of one foot turns in both directions)

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted.

No recognised jumps with an apparent takeoff are allowed in any step sequence.

SET ELEMENTS MUST BE SKATED IN THE LISTED ORDER. ONLY THE ABOVE LISTED SET ELEMENTS CAN BE INCLUDED IN THE SHORT PROGRAMME - THIS MEANS NO EXTRA ELEMENTS. YOU CANNOT REPEAT ANY JUMP IN THE SHORT PROGRAMME WHEN THERE HAS BEEN A VISIBLE PREPARATION.

GENERAL RULES FOR SET ELEMENTS - SHORT PROGRAMME – ALL GRADES

1. The single elements listed may also be skated in combination jumps or spins.
2. The elements must be skated in the listed order.
3. Elements skated out of order will carry a penalty of 0.5 from the “B” mark.
4. The six listed elements must not be repeated. No additional elements may be skated. Each additional element attempted will carry a penalty of 0.5 from the “B” mark with no credit given to the “A” mark.
5. An element not attempted will carry a penalty of 0.5 taken from the “A” mark.

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6. More than 5 jumps in the jump combination or more than three positions in the combination spin will attract a penalty of 0.5 from the “A” mark.
7. FALLS - The complete loss of balance involving body contact with the skating surface will receive a penalty of 0.3 for each fall. This penalty will be deducted from the "B" mark.

LONG PROGRAMME – SET ELEMENTS – JUNIOR & SENIOR

- In the long program skaters MUST include at least two (2) different step sequences chosen from either Diagonal, Circular or Serpentine
 - For each step sequence not performed will be given a deduction of 0.5 from the A Mark
- A jump of the same kind (type and rotation) with the exception of one revolution jumps or less, can be performed no more than three (3) times in the whole program
 - If the skater performs the same jump (type and rotation) more than three (3) times, a deduction of 0.3 from the A Mark will be applied
- All combination jumps MUST be different
 - If a skater performs the same combination jumps more than once, a deduction of 0.3 from the A Mark will be applied
- There MUST be at least two (2) spins, one of which MUST be a combination
 - If the skater does not perform a combination spin, a deduction of 0.5 will be applied from the A Mark
 - If the skater performs less than two (2) spins, a deduction of 0.5 will be applied from the A Mark
- A penalty of 0.3 from the B Mark will be applied for each fall.

Summary of Penalties – Long Program

1	Each fall	0.3 “B” Mark	Judge
2	Each element not performed	0.5 “A” Mark	Judge
3	Any jump with the same take off and landing and the same rotation performed more than three (3) times	0.3 “A” Mark	Referee
4	The same combination jump performed more than once	0.3 “A” Mark	Referee
5	Routine with less than two (2) spins	0.5 “A” Mark	Referee
6	Routine with no combination spin	0.5 “A” Mark	Referee

Note there is a discrepancy between CIPA list of penalties and revised list for repeated combination jump. 0.3 from the “A” mark is correct.

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INLINE FREE SKATING

Short Program 2 minutes 15 seconds (+/- 5 seconds)
Long Program 3 minutes 30 seconds (+/- 10 seconds)

SHORT PROGRAMME - SET ELEMENTS (Men & Ladies)

1. **JUMP ELEMENT (Axel or Combination Jump)**
2. **JUMP ELEMENT (Axel or Combination Jump)**
3. **SPIN ELEMENT (Single Spin or Combination Spin)**
4. **TOE ASSISTED JUMP**
5. **STEP SEQUENCE**
6. **SPIN ELEMENT (Single or Combination Spin)**

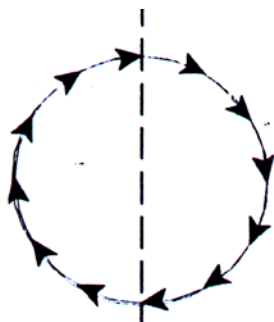
To clarify No 1 and 2 above – skaters can choose to skate the combination jump first or second, and the axel first or second.

No 3 and 6 above – skaters can choose to skate the single spin third or last and the combination spin third or last.

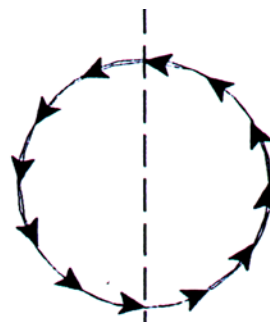
All the above elements must be performed

NOTES ON SET ELEMENTS

1. **AXEL**
Single axel only
2. **TOE ASSISTED JUMP**
This can be single, or double.
3. **COMBINATION OF JUMPS**
Minimum of three (3) jumps, maximum five (5) jumps, to include at least one jump with two (2) revolutions. (**NO MORE THAN TWO REVOLUTIONS**)
4. **SPINS** – select from the following (entry and exit optional)
Camel (any edge)
Layover Camel (any edge)
Sit Spin (any edge)
5. **SPIN COMBINATION**
Two (2) or three (3) positions with or without change of foot. At least three (3) revolutions in each position. A sit spin must be included in the combination. (Entry & exit is optional).
6. **STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK**



“A” Pattern



“B” Pattern

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

Skated on a complete circle or oval using at least three quarters of the full width of the skating surface using advanced footwork (i.e. a variety of one foot turns in both directions)
Footwork step sequence must be executed according to the character of the music using advanced footwork.
Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted.
No recognised jumps with an apparent takeoff are allowed in any step sequence.

NO TRIPLE JUMPS TO BE INCLUDED IN ANY ELEMENT. DOUBLE AXEL IS NOT ALLOWED IN THE AXEL REQUIREMENT OR COMBINATION JUMP FOR MEN OR WOMEN.

ONLY THE ABOVE LISTED SET ELEMENTS CAN BE INCLUDED IN THE SHORT PROGRAMME - THIS MEANS NO EXTRA ELEMENTS. YOU CANNOT REPEAT ANY JUMP IN THE SHORT PROGRAMME WHEN THERE HAS BEEN A VISIBLE PREPARATION.

GENERAL RULES FOR SET ELEMENTS - SHORT PROGRAMME – ALL GRADES

1. The single elements listed may also be skated in combination jumps or spins.
2. The elements must be skated in the listed order.
3. Not performing the elements in the order outlined will carry a penalty of 0.5 from the B mark
4. The six listed elements must not be repeated. No additional elements may be skated. Each additional element attempted will carry a penalty of 0.5 from the "B" mark with no credit given to the "A" mark.
5. An element not attempted will carry a penalty of 0.5 taken from the "A" mark.
6. More than 5 jumps in the jump combination or more than three positions in the combination spin will attract a penalty of 0.5 from the "A" mark.
7. FALLS - The complete loss of balance involving body contact with the skating surface will receive a penalty of 0.3 for each fall. This penalty will be deducted from the "B" mark.

LONG PROGRAMME – SET ELEMENTS -INLINE

- In the long program skaters MUST include at least two (2) different step sequences chosen from either Diagonal, Circular or Serpentine
 - For each step sequence not performed will be given a deduction of 0.5 from the A Mark
- A jump of the same kind (type and rotation) with the exception of one revolution jumps or less, can be performed no more than three (3) times in the whole program
 - If the skater performs the same jump (type and rotation) more than three (3) times, a deduction of 0.3 from the A Mark will be applied
- All combination jumps MUST be different
 - If a skater performs the same combination jumps more than once, a deduction of 0.3 from the A Mark will be applied
- There MUST be at least two (2) spins, one of which MUST be a combination
 - If the skater does not perform a combination spin, a deduction of 0.5 will be applied from the A Mark
 - If the skater performs less than two (2) spins, a deduction of 0.5 will be applied from the A Mark
- A penalty of 0.3 from the B Mark will be applied for each fall.

Summary of penalties – Long Program

1	Each fall	0.3 "B" Mark	Judge
2	Each element not performed	0.5 "A" Mark	Judge
3	Any jump with the same take off and landing and the same rotation performed more than three (3) times	0.3 "A" Mark	Referee
4	The same combination jump performed more than once	0.3 "A" Mark	Referee
5	Routine with less than two (2) spins	0.5 "A" Mark	Referee
6	Routine with no combination spin	0.5 "A" Mark	Referee

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
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OPEN SHORT PROGRAM SINGLES FREE SKATING

Short Programme 2 minutes 15 seconds (+/- 5 seconds)

SHORT PROGRAMME - SET ELEMENTS (Men & Ladies)

- 1. JUMP ELEMENT (Axel or Combination Jump)**
- 2. JUMP ELEMENT (Axel or Combination Jump) (alternate to 1)**
- 3. SPIN ELEMENT (Single Spin or Combination Spin)**
- 5. TOE-ASSISTED JUMP**
- 5. STEP SEQUENCE**
- 6. SPIN ELEMENT (Single Spin or Combination) (alternate to 3)**

To clarify No 1 and 2 above – skaters can choose to skate the combination jump first or second, and the axel first or second.

No 3 and 6 above – skaters can choose to skate the single spin third or last and the combination spin third or last.

All the above elements must be performed

NOTES ON SET ELEMENTS

- 1. AXEL**
Must be single

- 2. COMBINATION JUMP**
Minimum of three (3) jumps, maximum five (5) jumps, to include at least one axel and/or one jump with two (2) revolutions. (NO MORE THAN TWO REVOLUTIONS)

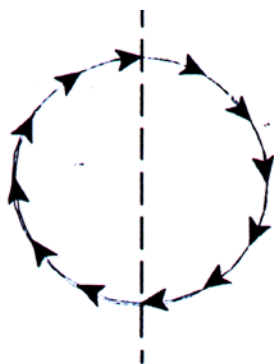
- 3. TOE ASSISTED JUMP**
Single or Double

- 4. SINGLE SPIN**
Select from the following list (entry & exit optional)
A Class Inverted Camel (any edge)
 Heel Camel (forward or backward)
 Layover Camel (any edge)
 Jump Camel
 Jump Sit
 Broken ankle camel is not allowed
B Class OB Camel
 IB Camel
 OB Sit Spin
C Class IB Sit Spin
 OF Sit Spin
 Cross foot spin
 OF Camel

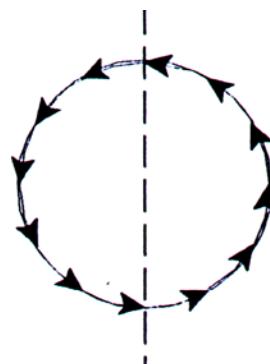
- 5. COMBINATION SPIN**
Two (2) or three (3) positions with or without change of foot. Must include a sit spin (any edge). At least three (3) revolutions in each position. Entry & exit is optional

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

6. STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK



“A” Pattern



“B” Pattern

Skated on a complete circle or oval using at least three quarters of the full width of the skating surface using advanced footwork (i.e. a variety of one foot turns in both directions)

Footwork step sequence must be executed according to the character of the music using advanced footwork.

Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted.

No recognised jumps with an apparent takeoff are allowed in any step sequence.

SET ELEMENTS MUST BE SKATED IN THE LISTED ORDER. ONLY THE ABOVE LISTED SET ELEMENTS CAN BE INCLUDED IN THE SHORT PROGRAMME - THIS MEANS NO EXTRA ELEMENTS. YOU CANNOT REPEAT ANY JUMP IN THE SHORT PROGRAMME WHEN THERE HAS BEEN A VISIBLE PREPARATION.

GENERAL RULES FOR SET ELEMENTS - SHORT PROGRAMME – ALL GRADES

1. The single elements listed may also be skated in combination jumps or spins.
2. The elements must be skated in the listed order.
3. The six listed elements must not be repeated. No additional elements may be skated. Each additional element attempted will carry a penalty of 0.5 from the "B" mark with no credit given to the "A" mark.
4. An element not attempted will carry a penalty of 0.5 taken from the "A" mark.
5. More than 5 jumps in the jump combination or more than three positions in the combination spin will attract a penalty of 0.5 from the “A” mark.
6. FALLS - The complete loss of balance involving body contact with the skating surface will receive a penalty of 0.3 for each fall. This penalty will be deducted from the "B" mark.

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

PAIRS

PRELIMINARY 2 minutes 30 seconds (+/- 5 seconds)
ADVANCED 3 minutes (+/- 10 seconds)

PRELIMINARY **NO OVERHEAD LIFTS ARE PERMITTED**

LIFTS

MAXIMUM OF FOUR PERMITTED - CHOOSE FROM FOLLOWING LIST

Lutz lift – Reverse Split

Flip lift – Full Split

Passover axel

One Arm Passover Axel

Around the back lift

Swing lift

Bucket lift

Split lift

CONTACT SPINS

Two

SHADOW SPIN

One side by side

Must be a single spin - No combination spin - No change of foot

SHADOW JUMP

One side by side - No combination jumps

FOOTWORK

At least one sequence

INTERMEDIATE - OVERHEAD LIFTS ARE PERMITTED – MUST HAVE TWO HAND CONTACT FOR THE MAN AND THE LADY

LIFTS

Maximum of four

CONTACT SPINS

Two spins one of which may be a death spiral

TWIST LIFT &/OR THROW JUMP

Maximum of one of each allowed

Maximum of two revolutions for the lady

SHADOW SPINS

One allowed

May be single spin or combination spin - No change of foot

SHADOW JUMP

One permitted - No combination jumps

FOOTWORK

At least one sequence covering 3/4 of the diagonal of the rink

ALL LIFTS MUST HAVE A RECOGNISED JUMP TAKE-OFF (IE. MAPES, FLIP, LUTZ)

THE MAN MUST LIFT THE LADY TO HER ACCEPTED LIFT POSITION AS QUICKLY AS POSSIBLE

NO ADDITIONAL CONTENT IS ALLOWED - PENALTY NO CREDIT FROM THE 'A' MARK, 0.5 FROM THE 'B' MARK

CONTENT FAILING TO CONFORM TO THE LISTED REQUIREMENTS WILL INCUR A 0.5 PENALTY FROM THE 'A' MARK

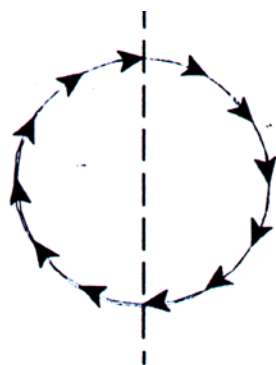
AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

JUNIOR INTERNATIONAL PAIRS

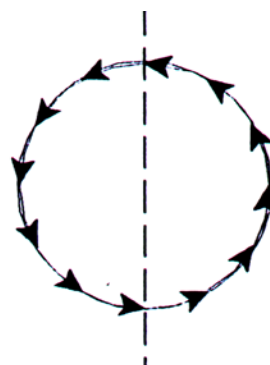
Short Program	2 minutes 30 seconds	(+/- 5 seconds)
Long Program	4 minutes	(+/- 10 seconds)

SHORT PROGRAMME - SET ELEMENT

1. **DEATH SPIRAL.**
Any edge - at least one revolution
2. **CONTACT SPIN**
Any combination. Each change of position must be held for at least two revolutions. The change from one position to another is not counted as a revolution.
3. / 4. **TWO DIFFERENT ONE-POSITION LIFTS**
Maximum 4 rotations of the man Adagio type movements at the end of the lift are not allowed.
5. **ONE SHADOW JUMP**
No combination. Must be a recognised jump. Must be at least single axel or a jump with two rotations.
6. **ONE SHADOW SPIN**
No combination. Must be a recognised spin. Minimum of three (3) revolutions
Any shadow spin with more than (1) position will be given a penalty of 0.5 from the "A" mark.
7. **STEP SEQUENCE – CIRCULAR PATTERN "A" or "B" ADVANCED FOOTWORK**



"A" Pattern



"B" Pattern

Skated on a complete circle or oval using at least three quarters of the full width of the skating surface using advanced footwork (i.e. a variety of one foot turns in both directions)

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted.

No recognised jumps with an apparent takeoff are allowed in any step sequence.

8. **ONE THROW JUMP OR TWIST LIFT**

In the twist lift, immediately after take-off, the woman can attempt either a full extension or a full split before rotating. The latter will be given more credit. On landing both partners can be rolling backwards or can be in a frontal position. The latter will be given more credit.

ONLY THE LISTED ELEMENTS ABOVE CAN BE INCLUDED IN THE SHORT PROGRAMME - THIS MEANS NO EXTRA ELEMENTS. THIS WILL INCLUDE CHOREOGRAPHIC LIFTS OF ANY KIND. ANY CHOREOGRAPHIC MOVEMENT, IN WHICH A PARTNER IS ASSISTED ALOFT, SHALL BE CONSIDERED A LIFT AND IS NOT ALLOWED.

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

GENERAL RULES - PAIRS SET ELEMENTS - SHORT PROGRAMME

1. The elements may be skated in any order.
2. No additional elements may be skated.
3. The 8 listed elements must not be repeated. Each additional element attempted will carry a penalty of 0.5 from the "B" mark with no credit given to the "A" mark.
4. An element not attempted will carry a penalty of 0.5 from the "A" mark.
5. FALLS - The complete loss of balance involving body contact with the skating surface will receive a penalty of 0.3 for each fall. The fall of both partners at the same time will receive a penalty of 0.4. This penalty will be deducted from the "B" mark.
6. SINGLE POSITION LIFT - More than four (4) rotations for the man with the woman aloft 0.5 penalty from the "A" mark.
7. COMBINATION LIFT - More than eight (8) rotations from take-off to landing 0.5 penalty from the "A" mark.
8. SHADOW SPIN - Must not be a combination spin. More than one (1) position 0.5 penalty from the "A" mark.

PAIRS LONG PROGRAMME – COMPULSORY ELEMENTS

- Couple must complete no more than 3 lifts with 12 as maximum number of rotations
- Two death spirals must be included, one on the inside edge and one on the outside edge
- Couples must include one spiral sequence with
 - At least one change of edge
 - At least one change of direction
 - Change of direction can be performed by one or both partners and one of the two must always be in spiral position
- Couple must include a step sequence either diagonal, circular or serpentine

Each additional lift or each lift of more than 12 (twelve) rotations will carry a penalty of 0.5 from the "B" mark with no credit on the "A" mark.

Each set element not included will carry a penalty of 0.5 from the "A" mark

SENIOR INTERNATIONAL PAIRS

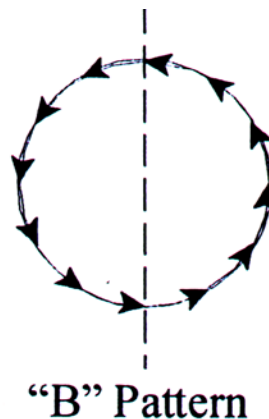
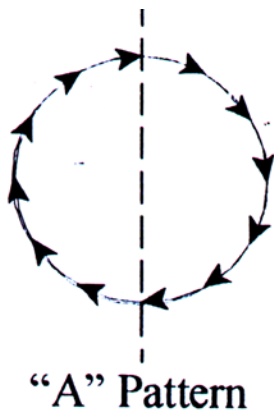
Short Program 2 minutes 45 seconds (+/- 5 seconds)
Long Program 4 minutes 30 seconds (+/- 10 seconds)

SHORT PROGRAMME - SET ELEMENTS

1. **DEATH SPIRAL.**
Any edge - at least one revolution
2. **CONTACT SPIN**
Any combination. Each change of position must be held for at least two revolutions. The change from one position to another is not counted as a revolution.
3. **ONE POSITION LIFT**
Maximum 4 rotations of the man Adagio type movements at the end of the lift are not allowed.
4. **COMBINATION LIFT**
Maximum 3 positions. No more than 8 rotations of the man from take-off to landing. All take-offs by the LADY must be recognised take-offs. Adagio type movements at the end of the lift are not allowed.

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
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5. **ONE SHADOW JUMP**
No combination. Must be a recognised jump.
6. **ONE SHADOW SPIN**
No combination. Must be a recognised spin. Minimum 3 revolutions.
76. **STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK**



Skated

on a complete circle or oval using at least three quarters of the full width of the skating surface using advanced footwork (i.e. a variety of one foot turns in both directions)

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted.

No recognised jumps with an apparent takeoff are allowed in any step sequence.

8. **ONE THROW JUMP OR TWIST LIFT**

In the twist lift, immediately after take-off, the woman can attempt either a full extension or a full split before rotating. The latter will be given more credit. On landing both partners can be rolling backwards or can be in a frontal position. The latter will be given more credit.

ONLY THE LISTED ELEMENTS ABOVE CAN BE INCLUDED IN THE SHORT PROGRAMME - THIS MEANS NO EXTRA ELEMENTS. THIS WILL INCLUDE CHOREOGRAPHIC LIFTS OF ANY KIND. ANY CHOREOGRAPHIC MOVEMENT, IN WHICH A PARTNER IS ASSISTED ALOFT, SHALL BE CONSIDERED A LIFT AND IS NOT ALLOWED.

GENERAL RULES - PAIRS SET ELEMENTS - SHORT PROGRAMME

1. The elements may be skated in any order.
2. No additional elements may be skated.
3. The 8 listed elements must not be repeated. Each additional element attempted will carry a penalty of 0.5 from the "B" mark with no credit given to the "A" mark.
4. An element not attempted will carry a penalty of 0.5 from the "A" mark.
5. FALLS - The complete loss of balance involving body contact with the skating surface will receive a penalty of 0.3 for each fall. The fall of both partners at the same time will receive a penalty of 0.4. This penalty will be deducted from the "B" mark.
6. SINGLE POSITION LIFT - More than required rotation for the man with the woman aloft 0.5 penalty from the "A" mark.
7. COMBINATION LIFT - More than eight (8) rotations from take-off to landing 0.5 penalty from the "A" mark.
8. SHADOW SPIN - Must not be a combination spin. More than one (1) position 0.5 penalty from the "A" mark.

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

PAIRS LONG PROGRAMME – COMPULSORY ELEMENTS

- Couple must complete no more than 3 lifts with 12 as maximum number of rotations
- Two death spirals must be included, one on the inside edge and one on the outside edge
- Couples must include one spiral sequence with
 - At least one change of edge
 - At least one change of direction
 - Change of direction can be performed by one or both partners and one of the two must always be in spiral position
- Couple must include a step sequence either diagonal, circular or serpentine

Each additional lift or each lift of more than 12 (twelve) rotations will carry a penalty of 0.5 from the “B” mark with no credit on the “A” mark.

Each set element not included will carry a penalty of 0.5 from the “A” mark

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

PRECISION TEAM SKATING

<u>FRESHMAN</u>	2 minutes 30 seconds (+/- 5 seconds)
<u>OPEN</u>	3 minutes (+/- 10 seconds)
<u>INTERNATIONAL</u>	4-5 minutes (+10 seconds)
<u>WORLD CLASS</u>	5 minutes (+/- 10 seconds)
<u>MASTERS</u>	3 minutes (+/- 10 seconds)
<u>MINI PRECISION</u>	Up to 3 minutes

For grades of precision other than International & World Class Grade, stops will be assessed by the judges as part of the routine. Stops are not permitted in International & World Class grade.

NUMBER OF SKATERS IN TEAM

Grade	Team Numbers	Age	Time	Permitted Reserves
Freshman	12-24	9 years and under 16 years on 1 st Jan of skating year	2 minutes 30 seconds +/- 5 seconds	4
Open	12-24	10 years on 1 st Jan of skating year	3 minutes +/- 10 seconds	4
International	12-24	11 years on 1 st January of skating year	4 – 5 minutes +/- 10 seconds	4
World Class	12-24	12 years on 1 st January of skating year	5 minutes +/- 10 seconds	6
Masters	12-24	25 years on 1 st January of skating year	3 minutes +/- 10 seconds	4
Mini Precision	6-8	10 years on 1 st January of skating years	Up to 3 minutes	2

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

INTERNATIONAL & WORLD CLASS PRECISION

Set requirements for International & World Class Precision are the same.

SET ELEMENTS (Long Programme)

1. **CIRCLE MANOEUVRE**

The circle manoeuvre must consist of only one (1) circle revolving in either a clockwise or counter clockwise direction, or may be a combination of both directions. A MINIMUM of two (2) revolutions is required.

2. **LINE MANOEUVRE**

The line MUST be along the short axis and move down the long axis.

3. **BLOCK MANOEUVRE**

The number of lines in the block MUST NOT exceed six (6) and MUST NOT be less than four (4). At least two (2) different axes MUST be used.

4. **WHEEL MANOEUVRE**

This MUST consist of a three (3) or more spoke pinwheel revolving in **either** a clockwise **or** a counter clockwise direction. A MINIMUM of two (2) revolutions is required.

5. **INTERSECTING MANOEUVRE**

Any type of Intersection is permitted (splicing or pass through). In the manoeuvre each skater must pass through any intersection point only **ONCE**.

GENERAL RULES FOR SET ELEMENTS

- 1 Set elements may be skated in any order.
- 2 Any type of handhold or combination of handholds can be used. However at least 3 different handholds must be shown.
- 3 All elements may incorporate forward and/or backward skating.
- 4 Footwork is permitted during any element.
- 5 Set elements may be repeated.
- 6 Additional elements may be used.

Compulsory Deductions

Elements not attempted	1.0 in A mark
Jumps of more than ½ revolution or spins with more than 1 revolution	0.4 in A mark per element
Lifts of any kind	0.4 in A mark per lift
Break in execution of manoeuvres	0.2-0.4 in A mark
Stumble during manoeuvres	0.2 in A and B mark
Less than 3 different hand holds	0.4 in A mark
Falls	
a) Small	Down and right up for one skater 0.2 in B mark
b) Medium	Either one skater down for a prolonged time or down and up for more than one skater 0.6 in B mark
c) Major	More than one skater for a prolonged time 0.8 – 1.0 in B mark

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

GENERAL RULES FOR SET ELEMENTS

- 1 Set elements may be skated in any order.
- 2 Any type of handhold or combination of handholds can be used. However at least three (3) different handholds must be shown.
- 3 All elements may incorporate forward and/or backward skating.
- 4 Footwork is permitted during any element.
- 5 Set elements may be repeated.
- 7 Additional elements may be used.

Compulsory Deductions

Elements not attempted		1.0 in A mark
Jumps of more than ½ revolution or spins with more than 1 revolution		0.4 in A mark per element
Lifts of any kind		0.4 in A mark per lift
Break in execution of manoeuvres		0.2-0.4 in A mark
Stumble during manoeuvres		0.2 in A and B mark
Less than 3 different handholds		0.4 in A mark
Falls		
a) Small	Down and right up for one skater	0.2 in B mark
b) Medium	Either one skater down for a prolonged time or down and up for more than one skater	0.6 in B mark
c) Major	More than one skater for a prolonged time	0.8 – 1.0 in B mark

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
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SHOW GROUPS 4 to 5 minutes (+/- 10 seconds)

Technical Conditions

- 1 Duration: minimum 4 minutes, maximum 5 minutes +/- 10 seconds. Time starts from first movement.
- 2 Participants: Maximum 3 groups per State.
Each group must be composed with a minimum of 16 skaters and a maximum of 30 skaters
All entries must be made through a State Chapter
- 3 Elements: Free skating and pair skating is allowed. However, skating will be assessed depending on the performance of the whole group.
- 4 Rules for Show Skating
 - a) Movements or steps performed in stationary positions are allowed. However, programmes with excessive stationary movements will be given less credit. Choreography must commence within 10 seconds after the music has started.
 - b) The main performance of a show group must be **SHOW**, not precision. No More than four (4) typical precision elements are allowed. If there are precision elements included (no more than four (4)) they must be performed in the character of a show.
 - c) Participants not on roller skates shall not be allowed.
 - d) There shall be no restrictions on the choice of music but skating must be in tune with the music chosen.
 - e) All theatre decorations are not allowed, only accessories (props) directly in harmony with the music.
 - f) Fog machines and personal spotlights are not allowed.
 - g) When sending entries for small or large show groups, a short explanation of not more than 25 words must be attached to the entries describing the performance. These descriptions will be given to the judges and announced by the announcer as the group is entering the floor
- 5 Costume rules for show competitions:
In all show competitive roller-skating events (including official training), the costumes for both man and women should be in character with the music, but should not be so as to cause embarrassment to the skaters, judges or spectators.
Woman's costume must be constructed so that it completely covers the tights (pants) hips, posterior. French-cut leotards are strictly prohibited, i.e. leotards which are cut higher than the hipbone. CIPA manual SR 3.12

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

SMALL SHOW GROUPS - 4 to 5 minutes (+ / - 10 seconds) starting from first movement

Maximum 2 groups per State

Minimum 6 Maximum 12 skaters

All entries must be made through State Chapters

Free skating and pairs elements are allowed however skating will be assessed on the performance of the whole group

Rules for Show Skating

- Movements or steps in stationary position are allowed
- Programs with excessive stationary elements will be given less credit
- Choreography must commence with 10 seconds of the music starting
- Main performance must be show and not precision. No more than four (4) typical precision elements are allowed. If precision elements are included they must be in the character of show.
- Precision elements if concluded must be in the character of show
- Participants not on roller skates are not allowed
- No restriction on choice of music, but skating must be in tune with the music chosen
- Theatre decorations are not allowed, only accessories (props) in direct harmony with the program
- Fog machines and personal spotlights are not allowed
- Costume rules for show apply
- When sending in entries for small or large show groups, a short explanation of not more than 25 words must be attached to the entries describing the performance. These will be given to the judges and announced by the announcer when the team takes the floor
- Judging at World Championship will be on the long side of the rink
- At the Australian Championship every effort will be made to have judging along the long side of the skating surface, however this may not be possible. State AAC Chairs will be advised as soon as possible before the Championship.

Deductions

1.	More than 4 typical precision elements	1.0 in A mark per element
2.	If elements, that are not allowed, are included in the Programme	0.5 in A and B mark
3. FALLS		
a) Small	Down and right up for one skater.	0.2 in B mark
b)Medium	Either one skater down for a prolonged time or down and up for more than one skater.	0.6 in B mark
c) Major	More than one skater for a prolonged time.	0.8 – 1.0 in B mark

AUSTRALIAN CHAMPIONSHIP 2010 REQUIREMENTS
Final – 8th January 2010

Please refer to CIPA rules on www.rollersports.org under artistic for any updates to this version of these rules.

IF ANY UNFORESEEN EVENT SHOULD HAPPEN DURING THE CHAMPIONSHIPS WHICH IS NOT COVERED IN THE WRITTEN REGULATIONS, THE MATTER SHALL BE SETTLED BY THE REFEREE IN THE BEST INTEREST OF THE SPORT

CIPA DEDUCTIONS			
FIGURE DEDUCTIONS			
1	Touch Down on Major Part	1.0	Deduction by the Referee
2	Touch Down on Minor Part	0.5	Deductions by the Referee
3	Fall or Stop	1.0	Deductions by the Referee
4	Incorrect Turn	1.0	Deductions by the Referee
GENERAL			
1	Kneeling or laying on the floor during the routine	0.3	Deductions by the Referee – B Mark
2	Kneeling or laying on the floor for more than 5 seconds at the beginning or the end of the routine	0.3	Deduction by the Referee – B Mark
3	Costume Violation	0.5-1.0	Deductions by the Referee – B Mark According to degree of violation

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COMPULSORY DANCE – COUPLES / SOLO			
1	Opening steps using more than 24 beats	0.1 for each extra beat	Deductions by the Referee
2	Entrance & Exit longer than 15 seconds	0.1 for each extra second	Deductions by the Referee
3	Timing fault	0.2 Minimum	Deduction by the Judges
4	Falls Small Medium Large	0.1-0.2 0.3-0.7 0.8-1.0	By the Judges By the Judges By the Judges
ORIGINAL DANCE – COUPLES			
1	Entrance & exit longer than 15 seconds	0.1 for each extra second	By the Referee - B Mark
2	Timing Fault	0.2 minimum	By Judges – B Mark
3	Falls Small Medium Major	0.1-0.2 0.3-0.7 0.8-1.0	By Judges – B Mark By Judges – B Mark By Judges – B Mark
4	Each set element not performed	0.5	By Referee – A Mark
5	Violation of set elements	0.2	By Judge – A Mark
FREE DANCE – COUPLES			
1	Entrance & exit longer than 15 seconds	0.1 for each extra second	By the Referee - B Mark
2	Timing Fault	0.2 minimum	By Judges – B Mark
3	Falls Small Medium Major	0.1-0.2 0.3-0.7 0.8-1.0	By Judges – B Mark By Judges – B Mark By Judges – B Mark
4	Each set element not performed	0.5	By the Referee – A Mark
5	Lift Violations	0.2	By the judges – A Mark
6	Carried Lifts	0.2	By Judge – A Mark
7	Arabesque, Pivot, Spin Violation	0.2	By Judge – A Mark
8	Separation in excess of 5 seconds duration	0.1	By Referee – A Mark
9	Jumps or revolution in excess	0.2	By Judge – A Mark
FREE DANCE – SOLO FREE DANCE			
1	Entrance & Exit longer than 15 seconds	0.1 for each extra second	By the Referee – B Mark
2	Timing Fault	0.2 minimum	By Judges – B Mark
3	Falls Small Medium Major	0.1-0.2 0.3-0.7 0.8-1.0	By Judges – B Mark By Judges – B Mark By Judges – B Mark
4	Each set element not performed	0.3	By the Referee – A Mark
5	Excess jumps/spins and/or revolutions	0.2	By Judge – A Mark

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FREE SKATING			
SHORT PROGRAMME – A MARK			
1	Jump Combination with more than 5 jumps	0.5	By the Judge
2	Single Spin with More than one (1) position	0.5	By the Judge
2	Spin Combination with more than 3 positions	0.5	By the Judge
3	Each element not attempted	0.5	By the Judge
SHORT PROGRAM – B MARK			
1	Each Fall	0.3	By the Judge
2	Additional Element	0.5	By the Judge
3	Incorrect order of elements	0.5	By the Referee
LONG PROGRAM			
1	Each Fall	0.3	By the Judge – B mark
2	Each set element not attempted	0.5	By the Judge – A Mark
3	Each jump (type/rotation) performed more than Three (3) times	0.3	By referee – “A” Mark
4	Each combination jump performed more than once	0.3	By referee – “A” Mark
5	For programs not containing a combination spin	0.5	By referee – “A” Mark
6	For programs containing less than two (2) spins	0.5	By referee – “A” Mark

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PAIRS SKATING			
SHORT PROGRAM – A MARK			
1	Each element not attempted	0.5	By the Judge
2	One position lift with more than 4 rotations	0.5	By the Referee
3	Combination lift with more than 8 rotations	0.5	By the Referee
4	Shadow spin with more than one position	0.5	By the Judge
SHORT PROGRAM – B MARK			
1	Additional element	0.5	By the Judge
2	Each fall (one skater)	0.3	By the Judge
3	Each Fall (both skaters)	0.4	By the Judge
LONG PROGRAM			
1	Each set element not attempted	0.5	By the Judge – A Mark
2	Each additional lift	0.5	By the Referee – B Mark
3	Lift with more than 12 rotations	0.5	By the Referee – B Mark
4	Each Fall (one skater)	0.3	By Judge – B Mark
	Each Fall (both skaters)	0.4	By Judge – B Mark

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PRECISION – COMPULSORY DEDUCTIONS			
1	Elements not attempted	1.0	By the Judge – A Mark
2	Jumps more than ½ revolution or spins with more than one revolution	0.4	By the Judge – A Mark
3	Lifts of any kind	0.4	By the Judge – A Mark
4	Break in execution of manoeuvres	0.2-0.4	By the Judge – A Mark
5	Stumble during manoeuvres	0.2	By the Judge A & B Mark
6	Less than three (3) different hand holds	0.4	By the Referee A mark
7	Falls Minor Down and right up for one skaters	0.2	By the Judge – B Mark
	Medium Either one skater for a prolonged time or down and up for more than one skaters	0.6	By the Judge – B mark
	Major More than one skater for a prolonged time	0.8 – 1.0	By the Judge – B Mark

SHOW			
1	More than 4 typical precision elements	1.0 per extra element	By the Referee – A Mark per element
2	Elements that are not allowed are included in the program	0.5 per element	By the Judge – A & B Mark per element
3	Falls Minor Down and right up for one skaters	0.2	By the Judge – B Mark
	Medium Either one skater for a prolonged time or down and up for more than one skaters	0.6	By the Judge – B mark
	Major More than one skater for a prolonged time	0.8 – 1.0	By the Judge – B Mark

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For the 2010 Australian Championship the following proficiency levels will apply

Grade	Figures	Dance	Solo Dance	Freeskate	Pairs
Tiny Tot	1 - BB	1 - BB	1 - BB	1 - BB	-
Primary	2 - BB	2 - BB	2 - BB	1 - BB	-
Juvenile	4 - BB	3 - BB	4 - BB	2 - BB	-
Cadet	5 - BM	4 - BM	5 - BM	3 - BM	-
Preliminary	4 - BB	3 - BB	4 - BB	2 - BB	1 - BM
Intermediate	6 - SB	5 - SB	6 - SB	4 - SB	-
Advanced	8 - SB	6 - SB	8 - SB	5 - SB	2 - SM
Junior International	8 - SB	6 - SB	8 - SB	5 - SB	2 - SM
Senior International	10 - SM	8 - SM	10 - SM	6 - SM	2 - SM
Masters	1 - BB	1 - BB	1 - BB	1 - BB	-
Masters Advanced	4 - BB	3 - BB	4 - BB		
Inline		1-BB	1-BB	1-BB	